

- 1 Admissions I-3
- 2 Alumni Center B-1
- 3 Andy Pienovi Hitting Facility F-2
- 4 Bauccio Commons H-4
- 5 Beauchamp Recreation & Wellness Center E-2
- 6 Belltower, Marian Garden and Grotto H-3
- 7 Boathouse & E.L. Wiegand Environmental Lab C-3
- 8 Buckley Center H-3

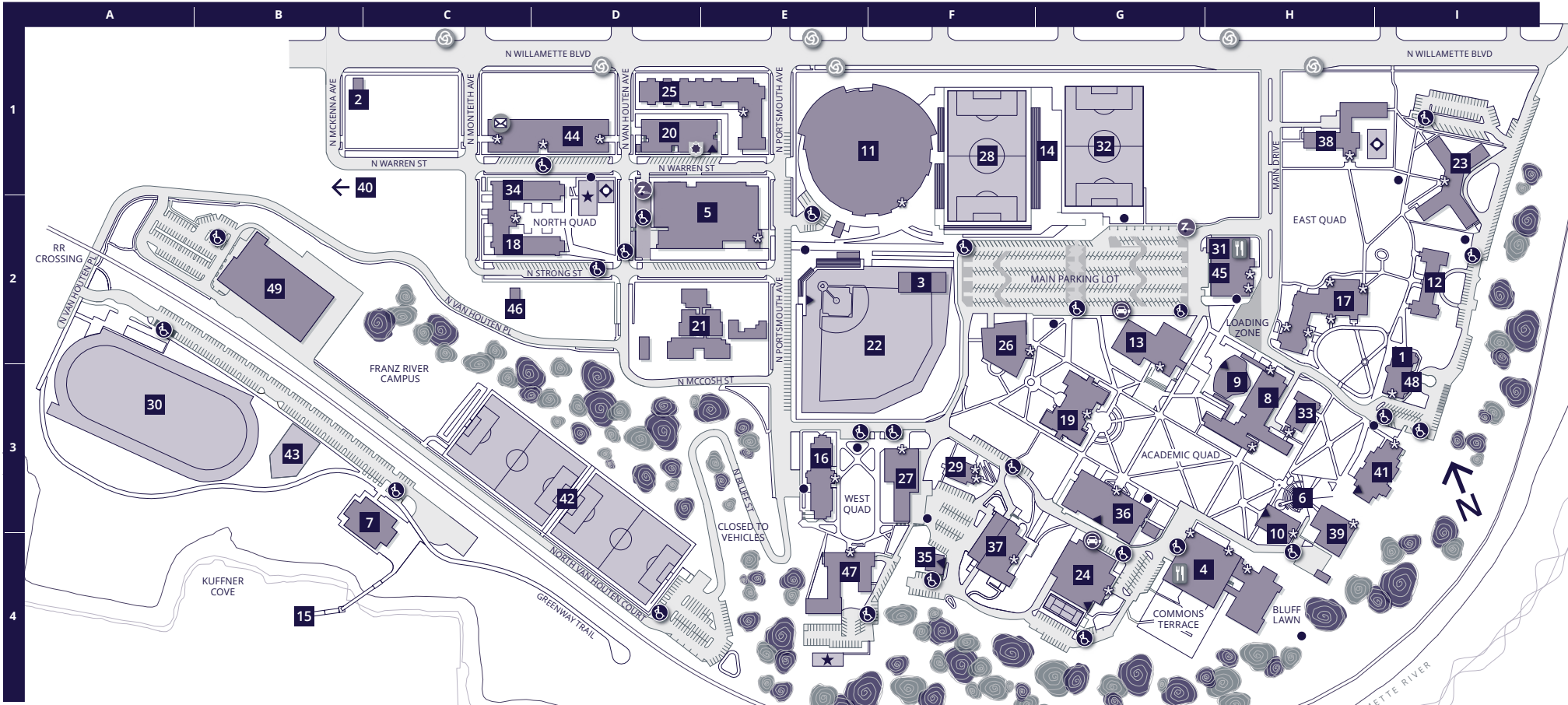
- 9 Buckley Center Auditorium H-3
- 10 Chapel of Christ the Teacher H-3
- 11 Chiles Center E-1
- 12 Christie Hall I-2
- 13 Clark Library G-2
- 14 Clive Charles Soccer Complex G-1
- 15 Corrado Family Dock B-4
- 16 Corrado Hall E-3
- 17 Dundon-Berchtold Hall H-2

- 18 Fields Hall C-2
- 19 Franz Hall G-3
- 20 Haggerty Hall D-1
- 21 Holy Cross Court D-2
- 22 Joe Etzel Field F-2
- 23 Kenna Hall I-1
- 24 Louisiana-Pacific Tennis Center G-4
- 25 Lund Family Hall D-1
- 26 Mago Hunt Center F-2
- 27 Mehling Hall F-3

- 28 Merlo Field F-1
- 29 Orrico Hall F-3
- 30 Pat Becker Sr Track & Field Complex (Future) A-3
- 31 Pilot House H-2
- 32 Prusinski Pitch G-1
- 33 Romanaggi Hall H-3
- 34 Schoenfeldt Hall C-2
- 35 School of Nursing & Health Innovations Annex F-4
- 36 Shiley Hall G-3

- 37 Shiley-Marcos Center for Design & Innovation F-4
- 38 Shipstad Hall H-1
- 39 St. Mary's Student Center H-3
- 40 Student-Led Unity Garden C-1
- 41 Swindells Hall I-3
- 42 Tom and Meg Names Family Foundation Fields D-3
- 43 Tom and Meg Names Family Foundation Sand Volleyball Courts B-3

- 44 Tyson Hall D-1
- 45 University Bookstore H-2
- 46 University Events C-2
- 47 Villa Maria Hall E-4
- 48 Waldschmidt Hall I-3
- 49 Walter E. Nelson Facilities Services Building B-2



Symbol Key

- 🍴 Dining Services
- ▲ Accessible Entrance
- ★ Basketball Court
- ✉ Printing & Mailing Services
- ✳ Accessible Entrance with automatic door
- ◇ Sand Court
- 🚶 Campus Safety
- 🚏 Trimet Bus Stop
- 📞 Blue Light Emergency Phone
- 🚗 Zipcar Location

Parking

- Admission Visitor Parking Only
 - ♿ ADA Parking
 - 🚗 Electric Vehicle Charging Station
- Parking Permits are required Monday - Friday 8 a.m. to 4 p.m.
Call Campus Safety for more information 503-943-7161

INTERACTIVE ONLINE CAMPUS MAP

